

AminetPart

COLLABORATORS

	<i>TITLE :</i> AminetPart		
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WRITTEN BY		August 8, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

AminetPart

1.1 BASIC language related

Click name to unpack, description to read the readme or get help

File	Dir	Size	Age	Description
3DRace.lha	dev/basic	14K	101*	Src. of 3D Cargame in bb2 by Mopz.
3DSolids.lha	dev/basic	4K	29*	3DSolids - 3D Line Plotting System written in Amig ↩
3D_Snow.lha	dev/basic	596K	178*	Render your own 3D snow and water anims
ABdemos.lha	dev/basic	148K	626*	Amiga Basic demos.
ace23.lha	dev/basic	673K	245*	Amiga BASIC Compiler with Extras
ace235.lha	dev/basic	192K	224*	Amiga BASIC Compiler with Extras v2.35
ace24dist.lha	dev/basic	1.4M	145*	Amiga BASIC Compiler with Extras v2.4 ↩
aceag3.lha	dev/basic	73K	274*	AmigaGuide docs for ACE v2.0
AceImage.lha	dev/basic	77K	93*	A .lib for BOBs and images
acesource.lha	dev/basic	4K	35*	A collection of Acesource
ACEupd240194.lha	dev/basic	93K	283*	Update to ACE v2.0
ACE_2_0.lha	dev/basic	412K	284*	Amiga BASIC Compiler with Extras
ace_final.lha	dev/basic	2.1M	38*	ACE BASIC compiler distribution plus source ↩
ace_ftp.lha	dev/basic	4.1M	11*	ACE BASIC compiler FTP site files
ACE_Prgs.lha	dev/basic	715K	227*	Misc. programs written with ACE Basic
ACE_ReqEd111.lha	dev/basic	63K	227*	Requester/GUI Editor for ACE BASIC.
ACE_SubMod.lha	dev/basic	32K	227*	Sub modules for ACE BASIC.
ACE_Tuning.lha	dev/basic	23K	139*	OS2.0+; make ACE exe files faster
AEP.lha	dev/basic	51K	93*	The 'ACE Enhancer Project'
AFM2_Source.lha	dev/basic	10K	13*	AFM2_01 Source Code for BB2
AFM_Source.lha	dev/basic	35K	29*	AFM1.01 Blitz Basic Source Code
AGT_SGrabber.lha	dev/basic	32K	94*	Amiga Game Tools - Shape Grabber V1.0
aide.lha	dev/basic	39K	110*	V2.12, an IDE for ACE
AIDE.lha	dev/basic	74K	93*	V2.13, an IDE for ACE
AIDESrc.lha	dev/basic	348K	22*	V2.13, ACE IDE (source)
algebra.lha	dev/basic	2K	29*	Algebra and Geometry Program - AmigaBasic
AmiBas.lha	dev/basic	16K	635*	Miscellaneous AmigaBASIC programs.
AmigalibsII.lha	dev/basic	129K	48*	AmigaLibs.res replacement for Blitz Basic 2
amigseq.lha	dev/basic	0K	29*	Sequential files - AmigaBasic
Amos2Blitz.lha	dev/basic	18K	41*	V0.2b Convert Amos source structure to Blitz ↩

asldemo.lha	dev/basic	2K	85*How to use in Blitz2 ASL font and Screenmode requre	↔
B2A.lha	dev/basic	42K	246*Converts AmigaBASIC into ASCII (OS2.0+!)	
BasicBoing.lha	dev/basic	3K	604*AmigaBasic program for page flipping.	
BasicProgs.lha	dev/basic	187K	644*A grab bag of untested BASIC programs.	
BasicStrip.lha	dev/basic	7K	600*Convert other dialects to AmigaBASIC.	
Basic_Utils.lha	dev/basic	148K	57*Basic tools and listings	
bb2guide13.lha	dev/basic	119K	243*AmigaGuide to Blitz-Basic2 commands	
BB2Icons.lha	dev/basic	2K	34*2x1 4 colour Blitz Icons	
bb2muiex01.lha	dev/basic	1K	57*A Blitz2 simple MUI example for beginners.	
bc.lha	dev/basic	27K	209*Cheap 'command line' comp. for BB2	
BDChunkyLib.lha	dev/basic	5K	57*V1.0 - Library for BlitzBasic	
BDGfxLib.lha	dev/basic	2K	84*V1.3 - Library for BlitzBasic	
BDGfxLib.lha	dev/basic	7K	66*V1.5 - Library for BlitzBasic	
BFBBltz.lha	dev/basic	94K	10*BFB Converted to Blitz, And EASY!!!	
bgp.lha	dev/basic	19K	59*Blitz-Genetic-Programming Environment by Christos	↔
bin2data.lha	dev/basic	19K	30*V1.00 Convert file to Basic-DATAs	
Blitz.I.lha	dev/basic	37K	18*Blitz Library Investigator	
Blitz2Demo.lha	dev/basic	237K	293*Extended BASIC, demo version. V1.00	
BlitzAndPieces.lha	dev/basic	12K	8 Some example Blitz Basic source (OS)	
BlitzBasic_211.lha	dev/basic	636K	185*Updated Demo Version of Blitz Basic 2.1	
BlitzC2P.lha	dev/basic	574K	41*Chunky-to-planar for Blitz, +new stuff	
BlitzCompEx001.lha	dev/basic	16K	18*Novice help (Blitz Compendium EX001)	
BlitzEnforcerG.lha	dev/basic	3K	47*A list of Blitz Basic Enforcer hits	
BlitzEquates.lha	dev/basic	19K	108*Update to V3. Programme only.	
BlitzEquatesV3.lha	dev/basic	283K	112*Puts equates into include file for Blitz	
BlitzFileID.lha	dev/basic	42K	26*File identification for Blitz Basic	
blitzfix.lha	dev/basic	11K	8 [Blitz2] Fix for the 3rd parameter bug	
BlitzGUIGen17a.lha	dev/basic	125K	127*Convert GadToolsBox gui's to Blitz Basic source. V	↔
BlitzGUIGen18.lha	dev/basic	137K	99*Convert GadToolsBox gui's to Blitz Basic source. V	↔
blitzguigen1_6.lha	dev/basic	86K	163*Convert GadToolsBox gui's to Blitz Basic source. V	↔
BlitzLibMan.lha	dev/basic	43K	27*Library manager for Blitz Basic.	
BlitzList.lha	dev/basic	384K	77*Messages Posted To The Blitz List Dec 97	
BlitzLst-Jan98.lha	dev/basic	104K	73*Messages Posted To The Blitz List Jan 98	
BlitzLstApr98.lha	dev/basic	459K	60*Messages Posted To The Blitz List Apr 98	
BlitzLstAUG98.lha	dev/basic	202K	43*Messages Posted To The Blitz List June 98	
BlitzLstDEC98.lha	dev/basic	455K	26*Messages Posted To The Blitz List DEC 98	
BlitzLstFeb98.lha	dev/basic	195K	69*Messages Posted To The Blitz List FEB 98	
BlitzLstFeb99.lha	dev/basic	823K	17*Messages Posted To The Blitz List FEB 99	
BlitzLstJAN99.lha	dev/basic	425K	21*Messages Posted To The Blitz List DEC 98	
BlitzLstJUL98.lha	dev/basic	1.0M	47*Messages Posted To The Blitz List July 98	
BlitzLstJUN98.lha	dev/basic	93K	51*Messages Posted To The Blitz List June 98	
BlitzLstMar98.lha	dev/basic	476K	65*Messages Posted To The Blitz List Mar 98	
BlitzLstMAR99.lha	dev/basic	738K	13*Messages Posted To The Blitz List Mar 99	
BlitzLstMay98.lha	dev/basic	288K	56*Messages Posted To The Blitz List May 98	
BlitzLstMay99.lha	dev/basic	871K	4 Messages Posted To The Blitz List May 99	
BlitzLstNov_98.lha	dev/basic	468K	30*Messages Posted To The Blitz List NOV 98	
BlitzLstOCT98.lha	dev/basic	504K	34*Messages Posted To The Blitz List OCT 98	
BlitzLstSEP98.lha	dev/basic	269K	38*Messages Posted To The Blitz List SEP 98	
BlitzMAP.lha	dev/basic	97K	96*Map Editor for Blitz Basic programmers. V1	↔
.7				
BlitzOS.lha	dev/basic	36K	48*How to use OS Functions with Blitz Basic 2	

BlitzPlay.lha	dev/basic	93K	72*Example source for playing various music	↔
formats i				
blitzpr2.lha	dev/basic	259K	267*Second archive of programs collected from	↔
blitz-li				
blitzprogs.lha	dev/basic	34K	271*Programs mailed to blitz-list before	↔
14.4.94				
BlitzSource.lha	dev/basic	17K	60*Short programs for Blitz Basic 2	
BlitzTips.lha	dev/basic	46K	96*Blitz Tips in AmigaGuide format	
blitz_AprMay95.lha	dev/basic	146K	199*Blitz-list messages from 1.Apr 95 to 31.May	↔
95				
Blitz_Bugs.lha	dev/basic	30K	192*Blitz Basic Bugs up to version 1.90	
blitz_JanMar95.lha	dev/basic	141K	199*Blitz-list messages from 1.Jan 95 to 31.Mar	↔
95				
blitz_JunAug95.lha	dev/basic	146K	199*Blitz-list messages from 1.Jun 95 to 31.Aug	↔
95				
blitz_lettrs.lha	dev/basic	65K	271*Letters arrived to blitz-list before	↔
14.4.94				
blitz_list.lha	dev/basic	485K	249*Messages sent to blitz-list before	↔
20.09.1994				
blitz_tmap.lha	dev/basic	29K	51*Some texturemapping in Blitz Basic	
Bref.lha	dev/basic	55K	421*A cross reference program for AmigaBASIC.	↔
V2.0				
btp-shad.lha	dev/basic	18K	68*Bb2 example of rt shadows in games.	
CATSCrapLib104.lha	dev/basic	4K	105*The most useful extra commands for Blitz 2	↔
ever!				
CB_RandomFiles.lha	dev/basic	22K	139*OS2.0+; random file support for ACE	
cca-source.lha	dev/basic	612K	28*Collision Course Alpha (source)	
ChangeLibNum.lha	dev/basic	8K	83*Change Blitz library numbers (Source	↔
included)				
CIAs_in_Blitz.lha	dev/basic	9K	2 Example of using CIA interrupts in Blitz	
circleos.lha	dev/basic	45K	48*Workbench clone in Blitz2	
clockita.lha	dev/basic	23K	23*Italian digital clock + source code	
clockita.lha	dev/basic	23K	3 Italian digital clock + source code	
cludgeted8.lha	dev/basic	3K	165*Cludge BB2's 'Ted' to use any font. BUM8	↔
version o				
CNKI.lha	dev/basic	34K	13*Converts a brush/animbrush to .CNK file	
CodeConverter.lha	dev/basic	41K	154*Program to convert ASCII codes	
Code_GalagaWar.lha	dev/basic	329K	7 Galaga Wars sourcecode (Space-Shooter,	↔
Blitz Basic				
Code_MechKonst.lha	dev/basic	462K	7 Mech-Konstruktor sourcecode (Blitz Basic	↔
2.1)				
Code_NuclearAs.lha	dev/basic	333K	7 Nuclear Assault sourcecode (Action, Blitz	↔
Basic 2.				
colorfnt.lha	dev/basic	2K	41*Blitz2 Colorfont palette example	
const.lha	dev/basic	11K	169*Enum style, lists to constants	
Crazy8.src.lha	dev/basic	32K	20*Blitz source for Crazy8's	
Crazy8.src.lha	dev/basic	26K	5 Blitz source for Crazy8's	
Crazy8_src.lha	dev/basic	17K	84*Complete Blitz Source for Crazy 8's game	
Crazy_src.lha	dev/basic	17K	105*Blitz source for Crazy 8's card game	
crcfuncs.lha	dev/basic	2K	46*CRC32 Functions for Blitz2	
crcfuncs.lha	dev/basic	4K	23*[Blitz2] CRC32 calculation function	
CrossFade.lha	dev/basic	58K	72*Blitz crossfading example	
Cursor.lha	dev/basic	117K	239*Compiler for AmigaBASIC programs. V1.7	
CyberShape.lha	dev/basic	50K	82*CyberShape converts .iff to Blitz.shape	
dark.lha	dev/basic	128K	118*Html viewer in Blitz with sources	
dbplayLibBB2.lha	dev/basic	60K	10*Dbplayer library v2 - BB2 Include files UPD	
dbview2_ace.lha	dev/basic	25K	121*DBase file access for ACE	

dbview2_ace105.lha	dev/basic	28K	94*DBase file access for ACE
DebuggerV121.lha	dev/basic	75K	230*Updated debugger for BLitz v1.9+
DemoMaker.lha	dev/basic	241K	78*Make demos easily V0.41 beta
DemoMaker.lha	dev/basic	310K	37*DemoMaker Version 0.45
DoMethodBBLib.lha	dev/basic	9K	125*A library for bb2 to use DT and MUI! V1.1
doom4bb2.lha	dev/basic	41K	139*DOOMexperiment in BB2
DosElmoreLib22.lha	dev/basic	9K	208*Hideously enhanced new DOS library for Blitz2 prog ↔
dungen2src.lha	dev/basic	364K	117*DunGen 2.0 source code (Blitz 2.1)
DungeonEx_src.lha	dev/basic	39K	105*Blitz source for Dungeon Explorer game
EFMUILibSrc.lha	dev/basic	34K	80*EFMUILib sources
EFMUILibSrc.lha	dev/basic	36K	68*EFMUILib sources
elmorelib.lha	dev/basic	8K	277*Add new commands to Blitz BASIC 2. Lib ↔ #111
EraseV1_Src.lha	dev/basic	23K	137*Blitz Source code for Erase
fidbb2inc.lha	dev/basic	14K	26*FileID.library includes for Blitz2
flags.lha	dev/basic	37K	3 Helpful Commodity for Blitz Programmers
fontconv.lha	dev/basic	7K	93*Include an intuition font to a Blitz Basic ↔ program
FontTags.lha	dev/basic	3K	72*Blitz Font requestor taglist example
fpulib.lha	dev/basic	1K	118*An fast FPU-Library for Blitz2
Frac.lha	dev/basic	58K	105*Blitz source - fractal pic generator
FramesTaker.lha	dev/basic	23K	130*Automatically creates BlitzII shapes files ↔ from an
gasp.lha	dev/basic	10K	59*Genetic Algorithm Sample Packer in Blitz
GetScreenMode.lha	dev/basic	6K	165*Example code for screenmoderequester (↔ blitzbasic)
GFABasicFIX.lha	dev/basic	32K	75*Fix for GFABasic+Compiler works on OS3.x ↔ and 060 C
GFA_Enforcer.txt	dev/basic	2K	45*GFA-Basic Enforcer hits
GFA_Gadgets.lha	dev/basic	28K	26*Gadgets with GFA-Basic
GFA_Menus.lha	dev/basic	15K	26*Better GFA-Basic menus
GMODPlay1.lha	dev/basic	61K	109*Example source in Blitz Basic 2 to handle ↔ GMODs.
Gorny3Dset.lha	dev/basic	41K	177*3D functions for BlitzBasic2 (.bb2 source)
GTBoxConv.lha	dev/basic	44K	165*GTBox Conv V4.50 MAJOR UPDATE!!!
GTCodeCreator.lha	dev/basic	182K	2 The Ultimate Blitz 2 GT Source Code creator ↔ (BETA)
gtshape.lha	dev/basic	3K	13*Blitz2 - code for fixing GTShapes
gui2bb2.lha	dev/basic	36K	168*Convert GTB-datafiles into BB2-Source
GUIToolkit.lha	dev/basic	181K	74*Tool for creating GUI's in Blitz2 code
HB2Gads.lha	dev/basic	113K	99*GadTools Gadgets in HBasic2
hookfunc.lha	dev/basic	2K	44*Example of hook callback functions
hookfunc.lha	dev/basic	3K	27*Working example of hooks in Blitz2
hsb_amf_inc.lha	dev/basic	21K	26*AmigaMetaFormat - Includes for Hisoft/ ↔ MaxonBasic
hsb_cgx_inc.lha	dev/basic	36K	84*Cybergraphics-Includes for Hisoft/ ↔ MaxonBasic
hsb_dignet_inc.lha	dev/basic	4K	26*Dignet.library - Includes for Hisoft/ ↔ MaxonBasic
hsb_fid_inc.lha	dev/basic	51K	26*FileID.Library (V8) - Includes for Hisoft/ ↔ MaxonBas
hsb_gil_inc.lha	dev/basic	84K	77*GI1-Includes (Dev-CD 1.1) for Hisoft/ ↔ MaxonBasic
hsb_gil_inc.lha	dev/basic	122K	26*GI1-Includes for Hisoft/MaxonBasic
hsb_ident_inc.lha	dev/basic	52K	26*Identify-Lib - Includes for Hisoft/ ↔ MaxonBasic

hsb_miscsrc.lha	dev/basic	411K	77*Misc Sources/Includes for Hisoft/MaxonBasic
hsb_reqt_inc.lha	dev/basic	49K	84*ReqTools-Includes for Hisoft/MaxonBasic
hsb_txf_inc.lha	dev/basic	58K	26*Textfield.gadget - Includes for Hisoft/ ↩
MaxonBasic			
hsb_wbs_inc.lha	dev/basic	21K	84*WBStart-Includes for Hisoft/MaxonBasic
IdentifyBB2.lha	dev/basic	42K	74*(V1.2) Using identify.library with Blitz ↩
Basic 2			
IffScale.lha	dev/basic	2K	47*Blitz CLI pic scaling command
Kblzstr21b.lha	dev/basic	37K	151*An utility to Assign Blitz Basic 2, and ↩
more...			
KeysDemol3.lha	dev/basic	40K	122*Copy Protection Demo
land.lha	dev/basic	62K	23*Generate isometric landscapes
LinePic.lha	dev/basic	38K	99*[Blitz2] An example to a GFX effect
lotocode.lha	dev/basic	11K	15*ACE source for LoTo98!
manualcode.lha	dev/basic	323K	111*Manual Code From the Blitz Manual
Marbles_Blitz.lha	dev/basic	326K	179*Real time 3D balls + 7 other files
MaVaTi_Blitz.lha	dev/basic	172K	142*Some intuition progs in Blitz Basic
mc1k32BB.lha	dev/basic	14K	25*MemoryClock bar at the top of the screen
MEDFuncs.lha	dev/basic	5K	9*MEDFuncs - Functions for using the external ↩
MED li			
MethodBBLib.lha	dev/basic	15K	115*An OOP library for bb2 V1.3
MethodBBLib.lha	dev/basic	17K	98*An OOP library for bb2 V1.4
Mildred.lha	dev/basic	1.4M	19*Chunkygraphics library v1.38 for Blitz ↩
Basic 2			
Mildred.lha	dev/basic	1.8M	5 Chunkygraphics library v1.50 for Blitz ↩
Basic 2			
Monopoly.lha	dev/basic	42K	29*Monopoly written in AmigaBASIC
MUIBB2Lamp.lha	dev/basic	4K	5 Example of using Lamp.mcc in Blitz
multisel.lha	dev/basic	32K	14*Multiple select listviews in Blitz2
Music_pref_src.lha	dev/basic	7K	105*Blitz source for Music selector
nap.lha	dev/basic	52K	110*V2.02, a preprocessor especially for ACE
nap_src.lha	dev/basic	49K	55*V2.03, a preprocessor especially for ACE (↩
source)			
NChangeLibnum.lha	dev/basic	21K	22*Choose and search libnums
NCSOURCE.lha	dev/basic	19K	73*Source in BB2 of wAZiT, PlubZ & PIV120
NetstatSource.lha	dev/basic	38K	69*Blitz Source for The Essential UK Online ↩
Timer			
NewChangeLibnu.lha	dev/basic	20K	22*Choose and search libnums
NewCommandSet.lha	dev/basic	41K	48*10 new Blitz Basic II libraries for hyper ↩
fast and			
NewCommandSet.lha	dev/basic	323K	9*NCS V1.80 - 21 new Blitz Basic II libs to ↩
give it			
NewCommandSet.lha	dev/basic	337K	2 NCS V1.90 - 24 new Blitz Basic II libs to ↩
give it			
NewFDConvert.lha	dev/basic	41K	21*Newer FDConvert for Blitz Basic
NewLibrarySet.lha	dev/basic	19K	50*6 new Blitz Basic II libraries for hyper ↩
fast and			
NewTED.lha	dev/basic	38K	188*Bug-fixed text editor for Blitz Basic 2
NIB1_00.lha	dev/basic	22K	9*Use newicons.library thru Blitz EASILY!
ObjManip.lha	dev/basic	207K	191*IFF Brushes, BlitzII shapes, AMOS Bobs+ ↩
Icons, .inf			
openurl_bb.lha	dev/basic	10K	28*Blitz BASIC files for openurl.library
OptmRemap.lha	dev/basic	4K	71*Optimized palette re-mapping code
orionircsrc.lha	dev/basic	346K	20*An Blitz Basic IRC Client SOURCE
OrpheusV1_0.lha	dev/basic	40K	4 AGA copper creator for BlitzBasic2
outline.lha	dev/basic	17K	15*Blitz2 example of using bullet.library
Painter.lha	dev/basic	68K	122*Paint program for Shapes (BB2)

PaletteRemap.lha	dev/basic	3K	72*Blitz Palette Re-map example
Play.lha	dev/basic	12K	80*An easy example how to play trackers in bb2
Player614BB2.lha	dev/basic	9K	69*Play Player61 modules in BB2
polydraw.lha	dev/basic	27K	29*Polydraw - Make polygons in AmigaBASIC
PPCbwb111.lha	dev/basic	256K	72*Bywater BASIC interpreter 1.11, powerUP (TM ↔)
Prefs2000.lha	dev/basic	19K	15*Cool preferences system for Blitz users!
pseudo3d.lha	dev/basic	382K	30*Pseudo-3d engine done in BlitzBasic2
Pupit.lha	dev/basic	27K	34*Use powerpacker library in Blitz
QuickLib.lha	dev/basic	2K	75*A lib for Blitz Basic 2
QuickLib.lha	dev/basic	7K	70*The new version of the QuickLib (1.21)
RainCreator.lha	dev/basic	42K	128*A rainbow-Creator for BB2
ReadDirs.lha	dev/basic	1K	47*Blitz Directory Reading Example
REDHelpFix1.lha	dev/basic	176K	17*Adds missing descriptions to BB2 online ↔ help
reorder.lha	dev/basic	24K	168*Sorts Amos or HiSoft programs.(v1.1)
RIBlitzLibs.lha	dev/basic	23K	262*v3.1 of the SUPERB Blitz2 libs
RIBlitzLibs.lha	dev/basic	234K	230*Latest version of RIBlitzLibs (bugfixed)
RI_MapEditor.lha	dev/basic	55K	262*A feature-packed map editor from RI
SampleStuff.lha	dev/basic	5K	29*Save samples Blitz function
ShapeCr.lha	dev/basic	61K	94*A shape creator for bb2 (ITALIAN)
ShapeGen.lha	dev/basic	33K	123*New version including a Show-Shapes option ↔ (V1.2)
ShapeGen_upd.lha	dev/basic	35K	68*A BlitzBasic2 shapes creator. Update from ↔ v1.2 to
ShpMkrSRC.lha	dev/basic	3K	272*Source for new ShapeMaker for Blitz BAAIC ↔ 2!
ShpShow.lha	dev/basic	16K	129*Shape viewer for BB2
shuttle.lha	dev/basic	0K	29*Shuttle - AmigaBasic
SOpt.lha	dev/basic	72K	93*V2.28, *THE* SuperOptimizer for ACE
StatsFuncs.lha	dev/basic	41K	9*Big update, much easier to find stuff.
StatsFuncs.lha	dev/basic	47K	6 Even more Blitz statements & functions!
Stripper.lha	dev/basic	10K	74*Strips commands from Blitz's Deflibs etc
STRPortLib.lha	dev/basic	4K	51*New Hardware-commands for BlitzBasicII
SuperOptV1.lha	dev/basic	40K	180*ACE V2.35/2.37 compatible 'super' peephole ↔ optimiz
SuperOptV1_42.lha	dev/basic	58K	151*ACE V2.35/2.37 compatible 'super' peephole ↔ optimiz
SuperTED.lha	dev/basic	28K	189*SuperTED TextEditor For Blitz2 (WB2+)
SuperTED224.lha	dev/basic	33K	141*Fixed BUM10 version of the Blitz2 Editor
TagListLib11.lha	dev/basic	4K	153*Blitz 2 TagList library, v1.1, bugfixes
TCP_to_Blitz.lha	dev/basic	167K	117*Write AmiTCP applications with Blitz Basic ↔ 2
TCP_to_Blitz.lha	dev/basic	167K	88*Write AmiTCP applications with Blitz Basic ↔ 2 V1.1
TextView.lha	dev/basic	4K	47*Blitz Text reader in a window
tjernobyl.lha	dev/basic	1.2M	68*Tjernobyl - halfway game
tk_dpaint.lha	dev/basic	137K	33*Large paint program (bb2 source/executable)
tk_JumpAndFly.lha	dev/basic	37K	30*Jump'n Fly engine done in BlitzBasic2
tritonblitz.lha	dev/basic	90K	113*Blitz2-Triton-conversion, better libs & ↔ docs (ger/
tritonblitz_21.lha	dev/basic	47K	162*Makes it possible to use TRITON in Blitz2
ubbininstall.lha	dev/basic	3K	12*Fixed install script for Blitz 2 (from ↔ Ultimate Bl
ubbininstall.lha	dev/basic	10K	4 Fixed install script for Blitz 2 (from ↔ Ultimate Bl
UDP_Chat.lha	dev/basic	68K	47*UDPfuncsV2.0 for Blitz-good for Net games

UDP_Chat.lha	dev/basic	114K	9*UDPfuncsV2.4 for Blitz-good for Net games
UDP_Chat.lha	dev/basic	120K	2 UDPfuncsV2.5 for Blitz-good for Net games
viewfsrc.lha	dev/basic	23K	30*Viewfonts 2 Blitz 2 source.
VS_Includes.lha	dev/basic	25K	247*VS Include files for Blitz2 (6/10/94)
VS_Includes.lha	dev/basic	26K	232*VS Include files for Blitz2 (16/1/95)
Watch2_0.lha	dev/basic	40K	93*Cool clock for your Workbench
XDat2Cat.lha	dev/basic	46K	80*V2.0 - Data2Catalog for Blitz
XprExample.lha	dev/basic	7K	243*How to use XPR libs from Blitz Basic
X_Dat2Cat.lha	dev/basic	32K	92*V1.0 - Data2Catalog for Blitz
Zbb2Clipboard.lha	dev/basic	2K	89*Routines to read/write strings in clipboard ↔
using			
Zbb2ShowHide_T.lha	dev/basic	2K	89*MUI Show/Hide example, rewritten using ↔
Blitz2 TagL			
ZClipboard.lha	dev/basic	2K	89*Routines to read/write strings in clipboard ↔
using			
ZShowHideTL.lha	dev/basic	2K	89*MUI Show/Hide example, rewritten using ↔
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